




the rover trail



be prepared

the rover trail



South African Rovers has for many years followed the ideals of young adults setting their own paths under the guidance of the Rover Scouter. Over the last number of years, the majority of Crews in South Africa opted for the concept of the Crew-in-Council, and so the wisdom of the Rover Scouter was lost. It was in this period that Crews and Rovers floundered slightly in terms of direction and purpose.

Recently the whole Rover programme was overhauled to address the needs of young adults in the 21st Century. The most pleasing part of this process was that Rovers themselves from all over the country had a say in the development and structure of this programme, which is set out in the Rover Trail. The next step was the development of this Rover Handbook to compliment the Rover programme and to assist with establishing Crews. Again, it is encouraging to see that Rovers have taken the lead here too, to write the Handbook.

With the completion of this Rover Handbook, Rovers and Rover Scouters now have a reliable companion that will aid and assist them on their Rovering paths. With the rejuvenation of Rovers in South Africa, it is being realised that the third branch of training in the Scout Movement does play an essential role in the lives of young adults.

path to bp award

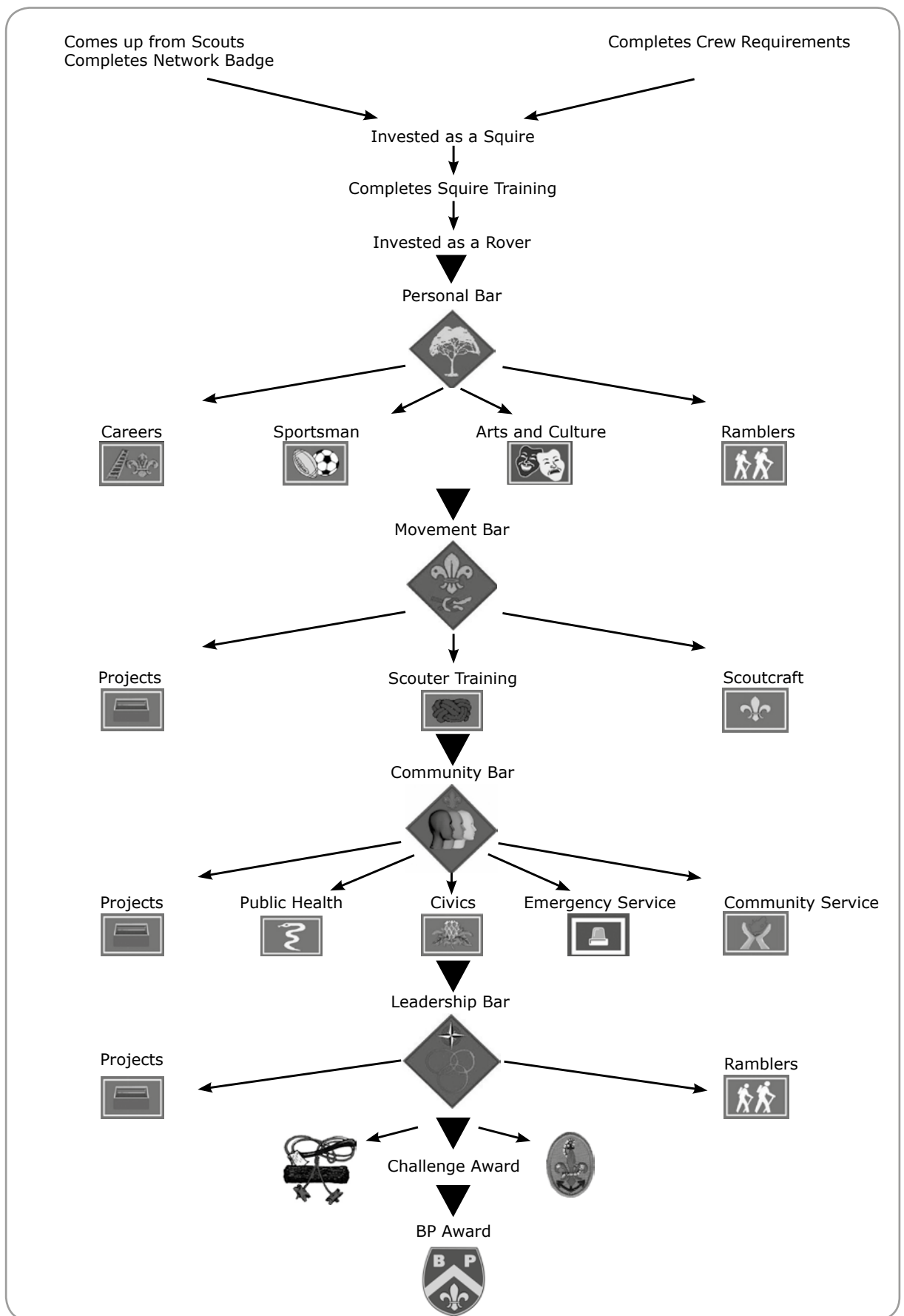
The highest award a Rover can achieve is their BP Award, unlike a Scout who only has seven years to complete their Springbok, a Rover has 17 years to complete their BP Award. Most Rovers tend to think that because they have so much time to complete it they do not need to start working on their advancement till later on. What tends to happen is that they never actually complete it.

Thus it is the Crew Council's job, or the Rover Scouter's, if one is appointed, to encourage each Rover to buy into this programme from the beginning of their Rover journey.

Promoting a healthy advancement plan will not only grow the Rover, it will grow the Crew by ensuring ongoing growth and leadership in the Crew.

A good idea is to set advancement goals with each Rover at the Crew-in-Council at the beginning of each year and monitor their progress by regular Personal Development Reviews (PDR's).

how a rover progresses:



**Only one award needs to be chosen in each Bar.*

the network badge



When a Scout becomes 17 years of age, they can start working on the Rover Network badge. If they are completing their Springbok, they can ask the Crew if it is possible to do these requirements over a year. Once the requirements have been achieved, this will enable the Scout to be invested as a Squire on turning 18 years of age, and wear this badge on their Rover uniform.

Requirements:

- 1 Attend at least 5 crew activities. This should include a minimum of
 - 1 Formal Meeting
 - 1 Social Activity
 - 1 Major Outdoor Activity – e.g. camp, hike, sail etc
 - 1 Service Activity
- 2 Demonstrate an adult understanding of the Promise, Law and Rover Prayer
- 3 Discuss with your sponsor the following ceremonies: Going-up, Opening, Closing and Investiture, this is seen as an informal discussion.
- 4 Explain the three areas of service – Self, Movement, Community
- 5 Make a verbal presentation to your Troop on Rovers. (You may utilize mediums that enhance your presentation, eg: PowerPoint™ Slide show, posters, photos, etc)

Points to Remember:

- 1 This badge is supervised by the RS (or Crew Council), with cooperation of TS
- 2 This is a requirement for going up from Scouts to Rovers.
- 3 It is worn in same position as Cub Link Badge (left sleeve), and removed when first Rover advancement bar is achieved.
- 4 Those who complete the Network Badge do not have to complete Squireship, except for the Vigil or Crew Designated Task (as defined by the Crew).
5. Scouts who have been awarded their Springbok badge, can continue to wear it until they turn 21 or have been awarded their Network Badge. Once they have been awarded their Network Badge they will replace the Springbok badge with the Springbok Bar.
6. If a Scout has not completed all the requirements for the Network badge and has turned 18, it will be a Crew Council decision if they invest them prior to completed the Network badge or if the Scout would need to complete the outstanding requirements first.
7. Scouts who have been awarded their Bushmans Thong / Bosuns Chord / Airmans Cord may continue to wear it until they turn 21 or have been awarded the Rover Cord.

personal bar

Before Rovers can do any service to Movement and Community, they have to ensure that they are developing as individuals. The age of 18 to 23, is a crucial time for any Rover: leaving school and hopefully starting to work or study.



During this period, they need to learn many skills, such as how to take care of their own finances, write a CV, obtain a driver's license. Along with these requirements, one of the Rover Awards related to Personal Bar must be completed (Careers, Ramblers, Arts and Culture or Sportsman Award).

Requirements:

1. Know the principles to be considered when writing a Curriculum Vitae (CV). Demonstrate to your RS or Crew Council that you have researched how a CV is compiled by quoting at least two references. Show to your RS or Crew Council (or person of confidence) your CV. Write a motivational letter that will complement the CV for possible employment.
2. Discuss with your RS or Crew Council your personal plan for the future: studies, apprenticeship, work and any peer pressures. Define personal goals that are achievable in defined time periods. Over a 6 month period, review these personal goals with your RS or Crew Council (or person of confidence).
3. Discuss with your RS or person of confidence a financial budget for a given income of, for example, R2000-00/month, (without revealing personal information). Demonstrate an understanding of the following banking procedures: applying for a loan, opening a bank account, making a deposit, investment procedures, applying for a credit card. Explain the difference between saving and investing. Explain the reasons for opting for the financial institution you are currently banking/investing with, or the reasons as to why you are not making use of such a facility.
4. Attend religious ceremonies of your faith. Research some aspect of your faith. Explain how it relates to the Promise and Law. Present your findings to your RS or Crew Council or person of confidence.
5. Achieve one of the following: gain a driver's license, demonstrate computer literacy, run a Food for Life campaign, or learn basic artisans skills (such as: electrics, plumbing, carpentry, car maintenance). This should be agreed upon by your RS or Crew Council.
6. Achieve one of the following Rover Awards: Careers, Ramblers, Arts and Culture or Sportsman.

movement bar

Once a Rover has achieved their personal goals, it is envisaged that they can then render service to the Movement.



At this stage, the Rover should be relatively 'established' with regards to their Personal Development, thus allowing them to focus on new goals.

Requirements:

1. Have an understanding of the training philosophies of Cubs, Scouts and Rovers, present these to your RS or Crew Council.
2. Obtain either a Cub or Scout Warrant* or assist with a Pack or Troop for a period of six months or assist with the scoutcraft training (with approval of District Commissioner or Regional Co-Ordinator Rover Programme) of new adult Scouters for a total cumulative period of six months. (This can be done over a series of months, as long as the total time adds up to six months)
*A warrant may be achieved for a Brownie Pack or Guide Company, but in addition, a Guide camping license must also be achieved.
**Service may be rendered to a Brownie Pack or Guide Company.
3. Be proficient in all Scout scoutcraft skills up to the First Class level.
4. Plan and run two Cub and/or Scout one day events or one overnight event/competition on a District or Regional level. The planning must be approved by the RS and a warranted Scouter for either Cubs or Scouts who must be at the event.
5. Develop/create a poster/newspaper article/webpage or similar publicity to generate awareness for the Movement, whether it is for Cubs, Scouts or Rovers. This should be agreed upon by your RS or Crew Council.
6. Achieve one of the following Rover Awards: Scouter Training, Scoutcraft or Project**.

Points to Remember

**The project here should be a Scouting related project and not conflict with the Scoutcraft Award.

community bar



This is the third stage of Rover advancement. Having mastered the skills of preparing oneself, and practised those skills, in providing service to Self and the Movement, now is the opportunity to render demonstrable service to one's community.

This service should be useful and preferably visible to the general public. Of the three areas of service, (Personal, Movement and Community), this is the area where the least effort is currently made by Crews.

1. Attend at least four meetings of local community associations or the like (e.g. community policing forums, community residents' association, etc). From these meetings identify issues that are affecting your community. With the approval of the RS or Crew Council, research at least three of these issues, including causes, effects and possible solutions, and present your findings to your Crew. These issues could include but are not limited to water, electricity, sewage, waste, parks and recreation, transport, health, housing, security, local economic development and roads.
2. From the above, lead a discussion group with your Crew on the three chosen issues affecting your community. This discussion must include a balanced presentation of arguments from all angles. From this discussion, identify and agree on a Crew project to address one of the three issues – agree on the scope and nature of the project, as well as the goals to be achieved by the project.
3. Co-ordinate and lead the Crew project agreed upon in Part 2. This project must benefit the community with an external beneficiary as the primary focus, but may include a Scouting beneficiary. This project must have the approval of the RS or Crew Council. During execution of the Crew project, discussions may be held with the Crew, if needed, to monitor the progress of the project and modify the goals and/or scope if necessary. After completion of the project, have a discussion with the Crew to ascertain if the agreed upon goals have been achieved, and if not, what further action is required.
4. Make contact with another Rover from a different Region or Country. Discuss social issues that are affecting you both. Present your findings to the Crew.
5. Achieve one of the following Rover Awards: Public Health, Community Service, Emergency Service, Civics or Project.

(* If Project is chosen it must have a community focus to it and be a different project to the one undertaken for the Community Bar).

leadership bar

This is the last stage of a Rover's advancement training, where all the knowledge and experienced gained from the previous stages can be applied.



Requirements:

1. Understand the functions of a Rover Scouter, Chairperson and Crew Council, or attend a Rover Leadership Course.
2. Serve as the Crew Chairperson for at least a year. In the situation where there is a large Crew, serve on the Crew Council. (A large Crew is defined as one where there might not be a possibility of being Crew Chairperson in the foreseeable future.
This option must be endorsed by the RS or DC/SGL).
3. During your tenure as Crew Chairperson (or having an active role in the Crew Council in the case of larger Crews), the Crew must attain a Bronze or better in the Star Crew Award system.
4. Plan/Organise a Crew expedition, with the approval of the RS or Crew Council. The Expedition must extend over minimum of 2 nights.
5. Lead a discussion with the Crew on the status of the Crew. This discussion must be balanced and fair, and should cover advancement of the Crew, projects undertaken, future projects or targets, etc. Prepare an action plan for the Crew based on the discussion above. Present these goals to your Crew Council and DC (In the case of Independent Crews)/SGL (In the case of Group Crews)
6. Achieve either the Ramblers or Projects Award.

rover awards

The Careers Award



1. You must be registered in a recognised system of post-school training leading to a professional or technical qualification/s for your career.
2. You must provide evidence that your progress in your studies and training has been above average in any one year.
3. You must, at least three times during the year, report progress to the RS or Crew producing evidence (models, essays, notebooks, etc) in support of your claim.
4. When you are yourself satisfied that you have a claim to the Award, you must submit evidence to the RS or Crew Council who, after seeking any necessary expert advice, will decide if you have reached a satisfactory standard of attainment. If necessary, before being passed, you may be asked to do further work on any aspect in which you have not qualified.

The Civics Award

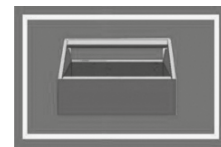


Show by means of a talk, or by taking part in a discussion before an audience consisting of the members of your Crew, that you have made a close study of some social or civic question of current interest.

You should show that in preparing your discussion paper you have made use of newspapers and literature of varying shades of opinion and have visited places related to your subject, eg: town councils, parliament, Courts of Law, farms, eroded and re-established areas, etc.

The following suggestions are some of the subjects that you might choose from: soil conservation, agricultural reform, road safety, problems of urbanised communities, the African community, the 'coloured' community, the Indian Community, the White Community, penal reform, the power/freedom of the press, the responsibilities of marriage, the upbringing and education of children, health services, career selection, employer/employee relationships, establishing a home, drug abuse, etc. The talk should be illustrated by photographs, newspaper cuttings etc.

The Project Award



1. Choose, plan and devote at least three months to a project. Keep a record of your activities. At least twice during the period report progress to the RS and Crew. Produce records supported by any charts, models, maps or exhibits which may be needed to explain the project. On these occasions you may seek advice or assistance from the Crew if you feel this is necessary.
NOTE: a project may be defined as a self-imposed task demanding skill, application, and care. You may choose your own subject with the following limitations:
 - (i) The subject may not be connected with practical Scoutcraft and must differ materially from the subject chosen for the Civics Award. The subject should be chosen from such fields as art, literature, music, drama, science, world affairs, hobbies, handicraft, cultural traditions, journalism, ecology, wildlife, etc.
 - (ii) The subject chosen should have no bearing on your career.
 - (iii) The subject chosen must be formally approved by the RS or Crew Council as suitable and worthwhile.
2. When you are yourself satisfied that you have completed your selected project, you must submit evidence to the RS or Crew Council who, after seeking any necessary expert advice, will decide if you have reached a satisfactory standard of attainment. If necessary, before being passed, you may be asked to do further work on any aspect in which you have not qualified.

The Scouter Training Award



You are required to demonstrate knowledge of the principles of Scouting or Cubbing. The content and standard required is that of a Permit Phase course and a Warrant Course in the Branch (Cub Pack or Scout Troop) in which you seek a Warrant.

These courses are usually run under the auspices of the Adult Leader Training Team.

1. Demonstrate your willingness to be of service to a Scout or Cub unit by attaining a Warrant or completing the relevant training.
2. Plan and run a minimum of 4 Pack or Troop programmes. The programmes need to demonstrate practical Scouting/Cubbing skills, to the satisfaction of your Crew Council or Rover Scouter.
3. Report back to the Crew Council or Rover Scouter on your experiences while volunteering with youth members. Attention should be paid to the challenges faced, and lessons learned in regard to the leadership, motivation and training of youth and what you feel you accomplished.

Community Service Award



For this Award you are required to:

1. Prepare and give a talk to a group of Scouts or other young people on the subject of service to the community.
2. Participate in a local community project of your own choice for a period of six months (or longer if desired).
NOTE: You can select from a myriad of projects, such as: extra lessons for school children; repair and/or maintenance of school buildings, clinics etc; conservation work such as reclaiming dongas, repairing fences, planting trees; construction of civil improvements in the village such as water drains, latrines, etc; acting as a secretary/ treasurer/committee member of a local community project/students' society/club/Students' Christian Association etc; helping in the adult literacy/numeracy project; helping to run a youth group; working with people with disabilities; helping the local church or religious group; assisting at a tuberculosis settlement; assisting the blood transfusion service; voluntary first aid work; Fire Brigade duties; etc.

The Scoutcraft Award



1. Produce a personal camp logbook showing that you have camped on at least fifteen separate occasions (for at least one night each) on three or more different campsites and demonstrate that you are accustomed to camping in strict compliance with "Camping Standards". Camping must be done when a Rover.
2. Demonstrate that you are proficient in camp catering and cooking and in the use and care of camp equipment, by planning and preparing a banquet for your Crew at camp.
3. Demonstrate that you are competent to instruct or examine in any two of the following Scout Interest Badges: Air Navigator, Backwoodsman, Campfire Leader, Astronomer, Woodcraftsman, Cook, Veldcraft, Firefighter, Pioneer, Mapping and Public Health. (You need not be required to act as Examiner or Instructor in the badges selected.)

The Sportsman Award



1. Participate in a sport at club level for at least two consecutive seasons, showing good commitment to the sport and club activities.
2. For at least the same length of time, select one of the following:
 - a. Participate in an additional sport (you need not attain the same level of proficiency as your primary sport).

OR

 - b. Serve as an official for a sport of your choice.

OR

 - c. Serve as a coach or trainer for the sport of your choice.

OR

 - d. Take part as a volunteer or organiser in a sports development programme in your community.
3. Attain a high level of proficiency in the sport of your choice (maintain a high standard relative to your ability) or have served on the club committee for at least two terms of office.
4. Demonstrate that you have knowledge and a full understanding of the rules governing your chosen sports, and that you adhere to these.
5. Give a talk to an audience not made up of fellow sportsmen, stressing the benefits of sport, exercise and healthy living.
6. Draw up a training programme that you would need to follow to improve your performance in your sport of choice. The schedule must include training in and out of season. Follow that programme for 2 seasons and report back to your Crew Council or Rover Scouter on your progress.

The Emergency Service Award



The intention of this award is to demonstrate your ability to be of service to the community in times of disaster. You may complete the requirements in any recognised emergency service discipline e.g fire fighting, first aid, water rescue, mountain rescue, hazardous material handling, security, disaster communications or disaster management.

With the prior approval of your Crew Council and/or RS:

1. Emergency services in your community: Identify the emergency services, provincial, municipal, private or otherwise, available in your community (at a local, municipal or sub-district level), and explain to your crew how to communicate with these services.
2. Training for emergency service: Undergo training for your discipline to a level that will allow you to be of use in a practical emergency situation, and demonstrate your competence by taking part in a simulated exercise or active service. The level of competence is to be agreed with the crew but level III First Aid is suggested as the minimum.
3. Service: Complete 200 hours' service in your chosen discipline over at least six months, and report your progress back to your crew.

Rovers entering the emergency services as a profession, who wish to earn the Careers award as well as the Emergency Service award, are encouraged to agree some additional requirements with their crew for the Emergency Service Award, or alternatively select a second discipline for the purposes of earning this award.

The Rambler's Award



1. Demonstrate that you are competent to instruct or examine in one of the following Scout Interest Badges: Veldcraft, Mapping, Cook, Guide or Hiker. (You need not be required to act as Examiner or Instructor in the badges selected.)
2. Plan a series of hikes of not less than 25km each with an aggregate of 125km and involving not less than three nights camping. Submit your plan to the RS or Crew Council for approval. The hikes, which must avoid roads and to a large extent be cross-country, must be of a standard to test endurance, self-reliance, initiative and determination. (Where actual mountaineering or particularly difficult country is to be covered, the aggregate distance may be proportionately reduced at the discretion of the Crew Council).
3. Carry out the planned hikes and submit a log which shall give dates, places, and distances, and such other information as will not only carry the interest of other hikers but enable them to follow the route taken. Notes on nature development, etc should be included. No detailed map of the route is required, but sketch maps must be included to cover all difficult and interesting points on the route.

Public Health Award



1. Demonstrate a knowledge of the causes, prevention, symptoms and treatment of HIV/AIDS and one other disease chosen from: Cancer; Tuberculosis; Diabetes; Malaria; Cholera.
2. From the two options selected above, run an awareness campaign in your community, e.g. schools, community centres, shopping centres. This campaign should be agreed upon in consultation with the RS or Crew Council.
3. Volunteer for 40 hours at a hospital/clinic/treatment centre where patients for one or more of these conditions are treated/cared for. This should be completed over a four month period.

The Arts and Culture Award



1. Choose a recognised cultural activity or hobby (Music, Art, Drama, Dance) and actively undertake this for a period of at least 1 year. In doing so, one should produce a sufficient body of work (pieces, performance or art works) as evidence of both commitment and personal progress in the chosen cultural activity.
2. In your chosen cultural activity, be an active participant in a group or club structure relevant to your cultural activity for at least 1 year (e.g.: Orchestra, Choir, Art Group, Am-Dram Society)
3. Achieve a high level of standard relative to your ability (as determined with your Rover Scouter or Crew Council), or have served in an administrative role within your group or club structure for at least 2 years.
- 4) Research the History, Significant Figures, Technical Elements and Techniques of your medium. Choose a specific aspect of your research and prepare a presentation to your Crew.
- 5) Be able to critically analyse one's own work, as well as the work of a peer, and explain the analysis to your Crew Council or Rover Scouter.
- 6) Find out about three career opportunities in your field. Pick one and find out the education, training, and experience required for this profession. Prepare a presentation and discuss this with your Crew, and explain why this profession might interest you.

challenge awards

The Rover Cord

To qualify for this award, the Rover must:

- Hold 6 Rover Awards, these Awards can be earned in no particular order.
- The Awards chosen can include those already achieved from each Bar.
- The Rover Cord is worn around the right shoulder under the shoulder strap and is carried from the front armpit in a loose loop to the button of the right breast pocket.
- The Rover Cord is red and black in colour, and is a series of crown sennet knots.



President's Award

It must be remembered that the President's Award is an external programme (i.e. non-SSA), and that a Rover must submit an application form to register for this award via SSANO. Secondly, there is an upper age limitation of 25 years, therefore a Rover must have the award completed by that age. Rovers may strive to attain either a bronze, silver or gold level.



Scout of the World Award

This Award is run under the auspices of WOSM. Details can be obtained from the internet, but this award can be done in parallel to the Rover programme. If a Rover intends to do this award, please contact your Regional Team Co-Ordinator: Rover Programme for more information on applying.



Water Charge

There are numerous Water Charge Licenses that a Rover can attain including: Flat Water, White Water, Power Boat and Sail. The option selected must be a challenge. Once achieved, the Rover must apply the knowledge gained in a Scouting water activity. These courses are run under the auspices of the Regional Training Team. Each course will require a minimum standard to be attained before the Charge license is presented.



Air Charge

A Rover will have to contact their respective Regional Offices to ascertain when a course will be run. Each course will require a minimum requirement to be attained before the Charge license is presented.



PLTU (Full-time adult staff)

A Rover will have to serve full-time as an adult member of any approved PLTU course run around the country. The Rover is allowed to wear the PLTU shield on their uniform.



Scout Wings (Flying, Micro-light or Parachute)

When undertaking this challenge, the institution where the instruction is to be carried out must be approved by the Regional Air Activities Committee. For parachute wings, a minimum of five jumps must be undertaken. Produce a log for consideration once all the requirements have been fulfilled. Where a Private or Public Pilots License has been achieved, the Rover is entitled to wear gold Scout Wings. For more information on this award please contact your Regional Training Team.



Woodbadge

Complete the training and observation requirements for either a Cub, Scout, SGL/Commissioner or Rover Woodbadge and be presented with the Woodbadge.



bp award

This is the highest Rover Award and requires completion of:

1. Attaining the four Advancement Bars.
2. Attaining four Rover Awards.
3. Attaining at least one of the Rover Challenge Awards.
4. Attending a panel interview with the RC or their nominee to confirm that the Promise and Law have been adopted as a way of life and discuss the personal development that has occurred by means of the Rover Programme.

